**List of assets I worked on in group project:**

Note: The materials and levels that mention the material files and the .Unity levels are not included in the contribution folder system but are in the final compiled project folder.

3D Models:

animalPen\_01

animalPen\_gate\_01

BarnWindow\_01

barrel\_01

cardboardBox\_01

chickenCoop\_01

CompostBin\_01

crate\_01

cupboard\_01

factory\_controlPanel\_01

factory\_tank\_01

factory\_wallLight\_01

fenceWall\_01

filingcabinet\_01

hay\_01

industrialBarrel\_01

Ladder\_01

locker\_01

meat\_01

modular\_conveyorbelt\_01

modularpipes\_01

PlantPots\_01

produceBin\_01

Shed\_01

shippingContainer\_01

storage\_rack\_01

toolbox\_01

wheat\_fields\_01

wooden\_palette\_01

WoodenChest\_01

WoodenContainer\_01

WoodenPalette\_01

WoodenPost\_01

Materials:

MetalCasing Material

Animal Icon Material

Hay Material

Wheat\_Fields Material

Levels:

DEMO LEVEL (Contributed)

LEVEL\_HARD (Created and Contributed)

Level\_Medium (Created and Contributed)

Main\_Menu (Contributed)

TUTORIAL LEVEL (Contributed)

UI Assets:

level select tutorial bubble

detectionBubble\_confusion\_01 Material

detectionBubble\_detected\_01 Material

detectionBubble\_detected\_01.png

detectionBubble\_confusion\_01.png

Animal Help Icon\_Enemies.png

Animal Help Icon\_HidingSpots.png

Animal Help Icon\_Interaction.png

Animal Help Icon\_Lose\_tip.png

Animal Help Icon\_Movement.png

Animal Help Icon\_PressurePlates.png

Animal Help Icon\_Context.png

Animal Icon.png

EasySelectionImage.png

HardSelectionImage.png

MediumSelectionImage.png

TutorialSelectionImage.png

Lose Screen Mockup.png

Win Screen Mockup.png

**Theory Based Contributions:**

**Documents:**

**Research and Moodboards:**

Research into the demographic and audience of group project concepts.docx

The Exiles Group Project Initial Research - Jamie Gostling.docx

Moodboard 1 Setting - Farm.png

Moodboard 2 Setting - Barn.png

Moodboard 3 Setting - Factory.png

**Level Design:**

Alpha Paper Prototype.jpg

Level Selection Sketches.jpg

Level Design Sketch #1.jpg

Level Design Sketch #2.jpg

**Concept Sketches:**

Game Concept ideas.jpg

Game asset ideas.jpg

**Meeting Minutes:**

Meeting Minutes Week 2 – Discord.docx

Meeting Minutes Week 6.docx

**Playtesting & Feedback:**

Beta Playtest Feedback Session 1.docx

Beta Playtesting Feedback form #1 (Dan).docx

Beta Playtesting Feedback form #2.docx

{Template} Beta Playtesting Feedback: (Katy).docx

Road to Beta Roadmap of development: The Exiles.docx